Why there is a difference in behaviour for copying contents in primitive and non-primitive type?

**Copying in Primitive type:**

Unlike non-primitive data types, primitive data types cannot hold large amounts of data within them and therefore duplicating them by value is not costly in terms of memory management.

**Copying in Non-Primitive type:**

Non-primitive or Composite data types are designed to hold multiple data entries like Arrays, Objects etc. However, in case of a large set of values, copying them by value will result in duplication of a large amount of data which can result in memory wastage. Hence, to avoid duplication, composite data types are copied by reference

What is the difference between window, screen, and document in JavaScript?

**Window:**

Window is a global root object of the browser within which the DOM is contained and displayed. It represents the open window in the browser

It has properties like **window.document, window.localStorage, window.name** etc.

**Document:**

Document object is an object held inside the Window object. It represents the content inside the Window.

It has properties like **URL, anchors,childNodes** etc.

**Screen:**

The Screen interface represents a screen, usually the one on which the current window is being rendered, and is obtained using window.screen.

It has properties like **Screen.height, Screen.availHeight, Screen.availWidth, Screen.orientation** etc.